Simulations in Statistical Physics

Course for MSc physics students

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Lecture 12

Simple model: Diffusion limited aggregation (DLA) Start with a seed particle forming the initial aggregate. * Another particle comes from infinity via a random walk until it sticks to the aggregate.

Goto *

http://apricot.polyu.edu.hk/dla/dla.html

100 million particles

Coarsened

Self-similar structure



1 million particles

Lattice effects

Laplacian aggregates have two categories:



Tip splitting



Stable tips Stabilized by anisotropy DLA on a lattice is anisotropic but splitting tips are observed! Randomness suppresses the stabilizing effect.



No much difference between lattice and off lattice DLA (a)

What if we suppress randomness? "Noise reduction": The growth happens only after the *m*-th particle arrives at the growth site. Ordinary DLA: *m*=1



10⁶ particles





Dielectric breakdown model

We start from a grounded center in 2 (or 3d) sorrounded by a far circle (sphere) held on potential = 1. We solve the Laplace eq. The neighboring sites to the grounded aggregate are growth sites. The growth probability is



$$p_i = \frac{\left|\nabla u(i)\right|^{\eta}}{\sum_{j} \left|\nabla u(j)\right|^{\eta}}$$

η is a conintuous parameter, which has severe influence on the shape of the aggregates.

 η = 1 corresponds to the DLA case. In fact the patterns are very similar and the fractal dimension too.

Dielectric breakdown model



The Eden model

If $\eta = 0$ the growth probability becomes independent of the Laplacian field (no need to solve the eq.).

Eden model: Starting from a seed (initial aggregate) the perimeter sites are considered as growth sites. One of them is picked at random and added to the aggregate. There are new born growth sites.



No fractal

Interesting surface

Ballistic deposition





These models lead to objects where $D = d_{embedding}$ Interesting: The structure of the surface.

"Surface growth models"

It is more convenient to study them in the "substrate geometry". The growth starts from a plane d-dimensional substrate and proceeds in the remaining, d+1-st dimension (thus it is called d+1 dimensional growth).

We assume that the surface can be described by a single valued function $h(\mathbf{x})$. This could be identified, e.g., with the maximum distance of the surface above position \mathbf{x} of the substrate. In these terms the ballistic deposition model reads as:

 $h(\mathbf{x},t+1) = \max(h(\mathbf{x},t) + 1, h(\mathbf{x}+nn,t))$

These models lead to non-fractal clusters with constant density. The surface shows interesting scaling beh $t_X \propto L^{\zeta}$.

In the substrate geometry we define a univalued function $h(\mathbf{x})$, which is the position of the surface above the *d*-dimensional coordinate \mathbf{x} of the substrate. This is not uniquely defined, but the this does not matter as we are interested in scaling.

We define the surface width *w*: $w(L,t) = \sqrt{\frac{1}{L} \sum_{i=1}^{L} \left[h(i,t) - \overline{h}(t)\right]^{2}} \cdot \frac{1}{L} \sum_{i=1}^{L} \left[h(i,t) - \overline{h}(t)\right]^{2} \cdot \frac{1}{L} \sum_{i=1}^{L} \left[h(i,t) - \overline$



These power laws are summarized in a single scaling form:

$$w = L^{\alpha} f(t/L^{z}) \qquad z = \alpha/\beta$$

The exponents can – in principle – be determined by "data collapse"



The Eden model algorithm (square lattice, substrate geometry)

There are 3 kinds of sites: Empty (far from the aggregate), already occupied and growth sites (empty ones with at least on occupied neighbor). In the array *IS* we store the information about the status of the sites. Empty: -1, occupied: 1, growth site: 0. We also store the coordinates of the growth sites in a separate array *IGR*, which has *IP* useful elements, where *IP* = # growth sites.

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- empty (-1)
- occupied (1)
- growth (0)

First an element, say the *I*-th, of *IGR* is picked at random, the *IP*-th element is renamed to the *I*-th and *IP* is set to *IP*-1. *IS* at the selected coordinate is occupied, the empty neighbors become growth sites and the corresponding coordinates are put at the and of the *IGR* list. *IP* is updated accordingly.

As time goes on a characteristic size of surface fluctuations $\xi_{\perp}(t)$ is buit up over a the substrate region of size $\xi_{\parallel}(t)$, with $\xi_{\perp} \sim \xi_{\parallel}^{\alpha}$. In reality, for limited samples sizes, the situation is more complicated. Scaling is valid only asymptotically, i.e., for *L* and $t \rightarrow \infty$ and the "short time" ("long time") behavior is meant as $t \ll t_{\chi}$ ($t \gg t_{\chi}$) For short time/size there are (serious) corrections to scaling. An important source is the structure of the surface.



The long wavelength fluctations show the scaling, while on short scales the local structure (high steps, overhangs, holes) becomes also important. This part of the fluctations contribute to the intrinsic width, where the name shows that locally this quantity would appear as the width of the surface. If we assume that these latter fluctuations are independent of the scaling long wavelength fluctuations, we arrive at the relationship:

$$W^2 = W_i^2 + W_s^2$$
 (*)

where w is the total, w_i is the intrinsic width and w_s is the part, which obeys scaling. As we can measure w the existence of the intrinsic width leads to corrections in scaling. There are several ways to handle this problem:

-Take into account (*), when evaluating scaling. Since w_i is expected to become time and size independent soon, we have

 $w^2(2t) - w^2(t) \sim t^{2\beta}$ for the short time behavior.

- Another possibility is to reduce the intrinsic width. This can be done in with the trick of noise reduction as introduced for DLA. Note that there should be a compromise between the gain in scaling and the loss in computing time.

- Analize models, which are in the same universality class (i.e., have the same exponents) as the Eden model but have already very small intrinsic width. Such a model is the so called restricted solid-on-solid model (RSOS). In this lattice model, the surface is indeed a single valued function $h(\mathbf{x})$, where growth happens at randomly selected sites such that the restriction that $|\Delta h| \le 1$, where Δh is the height difference between neighboring sites.

Using these techniques a large universality class could be identified (ballistic deposition, Eden, RSOS) where the exponents fulfill the scaling law: $\alpha + z = 2$.

The theory of this so called self-affine growth is due to Kardar Parisi and Zhang (KPZ-equation).